**INDIVIDUAL DIARY**

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SFGUI isn’t half bad. Need to learn abit more on using it. Other than that, am not experiencing the trouble of having the drawing freezing the entire form up now. Now I have to work on the drawings for the simulation, most probably going to draw them by hand (of course referring to existing images).

SFGUI to SFML is really like jQuery UI to jQuery. Although I did find some limitations in placing the buttons properly. Might have to pass this to Shien Wee to carry on since am going to be busy with the animations and all.